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## About This Game

Fiesta Online is a unique free to play anime MMORPG played by an active and friendly community. In a magical and colorful world, players assume the role of a fantasy hero and brave powerful enemies and challenging quests. With regular updates and more than 115 levels, hundreds of hours of gameplay content await you!

### Features

#### •ANIME MMORPG

Choose your fantasy hero among five different character classes. Each class is equipped with different skills and plays a different role. You are not limited to only one character. You can change and experience the game in a new perspective.

- Fighter
- Cleric
- Archer
- Mage
- Trickster

#### •QUESTS & ADVENTURES

Everyday new adventures await you thanks to a Daily Quest System rewarding you with fame and bonuses. You can also take part in epic Kingdom Quests to help your character make friends and level up.

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•*GUILDS & DUNGEONS*

Become a member of a guild and have fun while playing Fiesta together. Fight together mighty bosses in dungeons and become the most powerful guild!

•*MASTER & APPRENTICE SYSTEM*

Learn a new type of team play to progress easily and fast in the game! Gain levels faster as Apprentice and pass on your knowledge as Master.

•*EVENTS & WEDDING SYSTEM*

Participate in numerous in-game events and organize parties where you can dance with your friends. Find a partner who will stay on your side throughout your adventures and get married.

Join the fun with us, thousands of players await you!

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Title: Fiesta Online  
Genre: Free to Play, Massively Multiplayer, RPG  
Developer:  
Onson Soft  
Publisher:  
gamigo AG  
Release Date: 1 Feb, 2008

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**Minimum:**

**OS:** Win XP, Win Vista, Win 7, Win 8

**Processor:** Pentium 4 – 1.6 GHz

**Memory:** 2 GB RAM

**Graphics:** NVidia GeForce MX

**DirectX:** Version 9.0c

**Network:** Broadband Internet connection

**Storage:** 4 GB available space

English,French,German







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Back in the day when this game was pretty new it was the beez kneez, highly populated servers and not p2w. Since gamigo took over from OutSpark this game has gone to \$#@! Really not worth playing anymore, completely dead servers and I guess it just doesn't live up to what it use to be anymore.

(i probably have at least 1k hours on this game). I started playing Fiesta right back in the OBT on Outspark nearly ten years ago. It was a very pretty game even if the first thing I did was rage quit after fifteen minutes of not finding a single monster. But after an hour being offline and realising I was looking in the wrong place, I got into the game. I got very much into the game; making new friends and beating up crap all the time was a hoot.

If you want a representation of how I see the game, then consider WOW, consider a less complicated and more enjoyable WOW and you're well on the way. I'm sure it's trying to emulate the Blizzard behemoth, and yes it does it rather well and doesn't need the crazy subscription fee! But the game leans heavily on teamwork. Me a Brit and OutSpark an American company with American players and those whom have a lot more time, money and an inclination to spend time in the game made it hard for me, personally, to compete... so I quit around level 66 or so; with a cap of 79, I suppose I did myself out of an achievement. BOOOOO!

Then Gamigo announced that they were stepping in with the same game for all the European Fiestophiles. I can't say whether it was a good thing they did or not; but I'd say it was good because the servers were now closer, meaning less drag on bandwidth and delays in getting stuff done, but bad because there were naff all other players as the game was so damn new to them, and old to OutSpark! Plus with them not moving accounts from one company to another, obvious reasons of privacy, you had to start again at level 1!

So I bit the bullet. Met even more friends and again got up to level 60 or so before... well something happened, I can't say what it was, life if you will. A company called fkmylife at the time approached me to GM and code for their own copy of Fiesta, so I jumped at the idea, and for a time all was good.

Then poo hit fans. Gamigo got hacked, Outspark went under and Gamigo took it over and now we're in 2017.

I was amazed when I saw the game on Steam, so I wondered whether it was a good idea to download it or not. Turns out; no. The game servers, rather the English game servers were barren when I logged back in. No merchants, no players, none of the banter I remember and of text scrolling so fast through chatlogs that you could miss out on a conversation. It made me sad and it made me depressed.

So, the tl;dr of all this; it's a good game, we just need something of a resurgence in the player base, but as it's going to be a good ten years old soon, I remember playing it at university and now I'm 30, maybe newer games are taking it over. I would love to see it back in its glorious days again. Going online today was just depressing.

In closing, I could recommend it because of what it is, I'm not going to recommend it because of the lack of community. However, do have a play; get your friends in it, and if you want to have a party with me any time, I have a level 66 character (BOOO! UNDERLEVELLED!) and can always pop in for an hour or so on occasions.

Peace to all.

P.s. Steam requires me to give it a yay or nay, so it's a ... no.. Back in the day when this game was pretty new it was the beez kneez, highly populated servers and not p2w. Since gamigo took over from OutSpark this game has gone to \$#@! Really not worth playing anymore, completely dead servers and I guess it just doesn't live up to what it use to be anymore.

(i probably have at least 1k hours on this game). The first MMORPG I've ever played. Great experience.. I started playing Fiesta right back in the OBT on Outspark nearly ten years ago. It was a very pretty game even if the first thing I did was rage quit after fifteen minutes of not finding a single monster. But after an hour being offline and realising I was looking in the wrong place, I got into the game. I got very much into the game; making new friends and beating up crap all the time was a hoot.

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