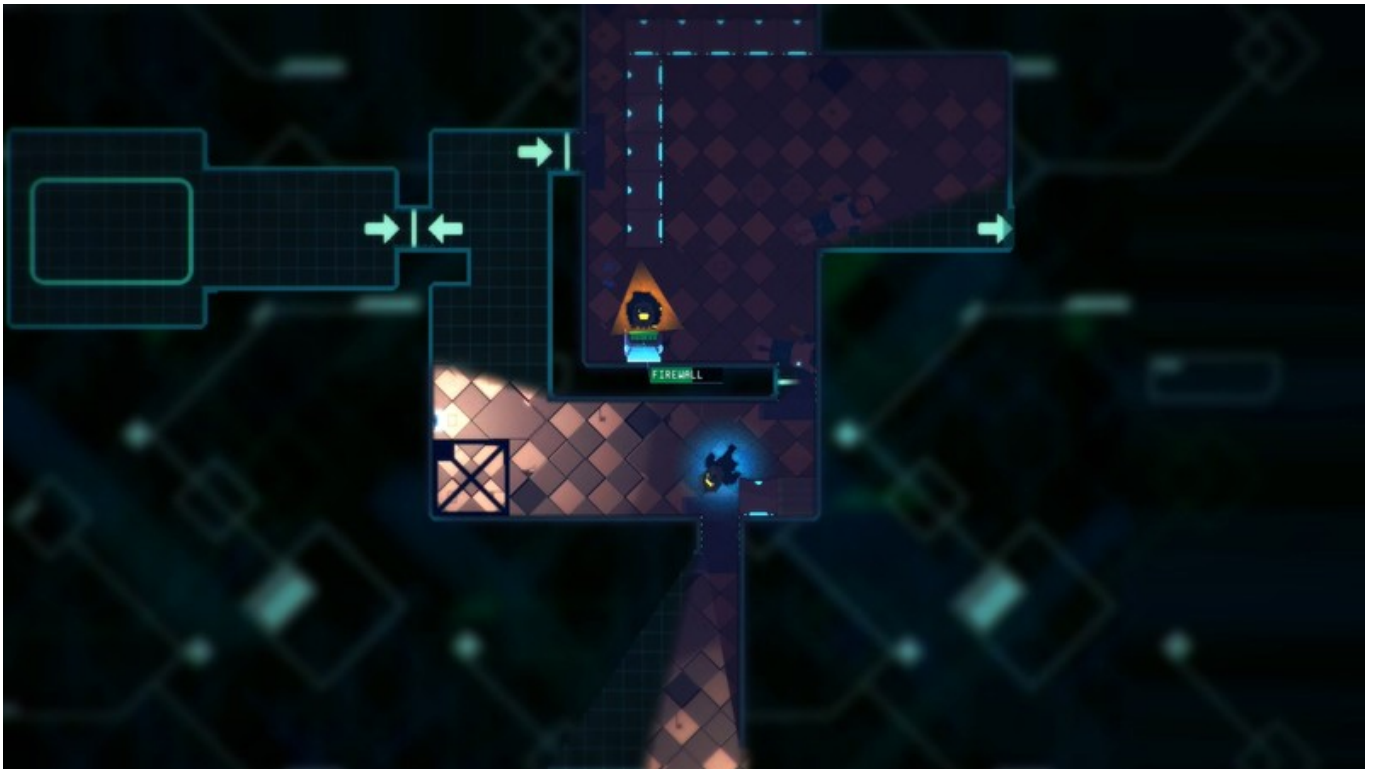


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Attack On Titan - Costume Set - Summer Festival Download] [Xforce]



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## About This Content

Give Eren, Levi and Armin new outfits.  
Add a little flavor to the battlefield by wearing a costume with a Summer Festival's motif.

\*This set doesn't contain Mikasa Costume "Summer Festival".

\*Costume All Set which contains all 16 costumes including Mikasa Costume "Summer Festival" will be released for a special price in December.

\* The images are from an in-development build and may differ from the final version.

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Title: Attack on Titan - Costume Set - Summer Festival

Genre: Action

Developer:

KOEI TECMO GAMES CO., LTD.

Publisher:

KOEI TECMO GAMES CO., LTD.

Release Date: 26 Aug, 2016

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**Minimum:**

**OS:** Windows® 7, Windows® 8.1, Windows® 10

**Processor:** Core i7 870 2.8GHz

**Memory:** 4 GB RAM

**Graphics:** NVIDIA Geforce GTS 450

**DirectX:** Version 11

**Network:** Broadband Internet connection

**Storage:** 25 GB available space

**Sound Card:** DirectX 9.0c over

**Additional Notes:** Pixel Shader 3.0 over 3D Accelerator chip , VRAM 1GB over

English,French,German,Japanese,Traditional Chinese







Looks like a torn piece of someone's diary. Maybe there's more...

Jeremy



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One of the games that got me in to gaming. Stil one of my favourites.

On sales it costs .99, buy it and buy it for your friends, you can complete the entire story together.. While it breaks my heart to say, I'm pretty sure this game's development is over. No updates in 6 months. Don't buy. :( Pros: Looks great in the daytime. Lots of recent buildings and more detail in general. Good looking airports. Higher res ground textures look great from altitude. Lots of recognizable city features make for a good VFR tour.

Cons: The frame rates are poor compared to more detailed scenery packs (e.g. Drzewiecki Design New York City X). This DLC needs some serious optimization. Occasionally, the FPS will dip low enough to where I can't control the plane. Also, the custom buildings have no night textures so they're completely dark at night. Just ugly.

Overall: Not ready for primetime. It's good looking but ultimately disappointing DLC. Wish I could return it.. Nothing quite like seeing three Bird of Preys appear on your tactical screen and looking over your shoulder at your captain who then orders you to fire at the remaining civilian escape pods.

Really fun and surprisingly intense.

Pros:

- Pretty good jump in matchmaking (Supports crossplay with the PS4)
- Slow thoughtful combat. A lot like what a Star Trek game should be
- Single Player is almost as enjoyable as Multiplayer (which is where this game shines due to the social aspect)
- Spot on atmosphere. Any second this game can go from a pretty dull series of scans to a full on firefight.

Cons:

- The Game is really sensitive when it comes to head movement. If your head moves too far away it will give you a full black screen warning which is a pain if you have a chair that leans back.
- Terminal placement can be a bit rough depending on the length of your torso/arms. I sometimes find myself fighting my own legs to click certain buttons on the terminal. I wonder what if Okosan and QP were to team up?

Pretty fun game. If you're familiar with bullet hells, you should get used to it. The main gimmick is the R-bit system, which allows customization of 3 of your shot patterns any time you start a game/profile. You can unlock and buy more in the shop as you progress in the game, so that's quite a bit of replayability there. It's not so broken by any means either. Another small gimmick is a Hyper system, which is akin to Suguri only that it simply makes your shot stronger, and you're allowed to take an extra hit without penalty.

One more thing to mention, is that it includes a "Conquest" mode, in which you play the entire game but with the ability to save progress inbetween stages, so you can retry as much as you want or just practice a stage (You cannot change your formations when you're still attempting to complete the game, so keep that in mind.)

While decently short, and being completely non-serious about everything besides it's difficulty, this is definitely a shump you should pick up on steam, if only because it's really fun.

The controller support is pretty nifty and works well, and there is options for scaling your window size if you're worried about that. The general enhancements, I currently don't have any problems with it so far.. Easily the best 10 cents I have ever spent. I got the price down to 10 cents via a coupon earned from forming a badge from Steam cards.

I earned that 10 cents by selling Steam trading cards, and I made I believe 6 cents off of cards from this game. So really this only cost me 4 cents. Ah, trading cards.

Anyway.

This is a highly enjoyable and simple game (with nice achievements for your profile) IF you can stand the non-rebindable controls. I tried this game with keyboard and it didn't go very well, so I quickly switched to controller, which works like a charm.. Considering the fact that I paid \$10 of *REAL money I expected to be able to jump right in to my new submarine. Nothing*

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*of the sort. First you have to travel down all the way to the bottom of map then you have to travel AGAIN just to find the componenets for it in the center of the map, and fund it with IN GAME money. And permadeath to the mix and you realize you've just lost hours of grinding for something you paid for up front.*

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I love it! Because the MC are fine asf.. So I was watching some high-round Zombie games on youtube, Xbox/PS3 tend to bug and freeze/restart in th later rounds, experiencing problems such as a huge framerate issue, laggy or missing textures, G-spawns, the game restarting after you had used up the small amount of memory etc. etc. Since I have Bootcamp installed on this Mac, I decided to buy it for mac instead of PC because of the steep price difference. (£30.00 for a 3 year game?!?!?) Which was a terrible mistake. The first thing that comes to mind is that there is no steam support, the game opens in a seperate window. This leads to Friend notifications being oddly placed in the corner of the screen. This can lead to the covering of vital information such as the minimap, ammo --. It also means I can't chat to my friends in game. In order to speak with them, I have to exit the damn game. Why? Is it that hard just to reskin the PC version of the game? That was what I was expecting and hoping for. But I digress. The Second thing that you will probably be checking is the Options menu. The first thing that pops out is that there is NO FOV SLIDER. I must have spent 10 minutes looking for it, and when I finally decided that it wasn't there, I was really annoyed. I don't see why companies don't think that having changeable FOV is not a big deal. For me it was Irritating to my eyes, and I had to take short breaks at intervals. Also, the graphics. The texture quality ONLY GOES UP TO 1200 BY 800. EVEN TEAM FORTRESS 2 HAS 2000 BY SOMETHING AND THAT GAME IS SEVEN. YEARS. OLD. Great game by the way. So after that, I decided to play Zombies. My internet was down at the time, and what happened next was probably the single most annoying thing in the game. I COULD NOT PLAY SOLO OFFLINE. WHY?!? What is the point of having a Solo mode if I can't play while I've taken it out? I thought that was the point of a laptop; you can take it with you when you need it. I tried to load up Shangri-La, one of my favourite maps because of it's challenging, yet rewarding nature. But It failed to load THREE TIMES, the game crashing on every one of them! I won't touch on how there are approximately ZERO people to play with, since I am a solo player and I don't play with randoms, as I have had several bad experiences with less experienced players. But since Aspyr was too lazy, they did not put in cross-platform support in. They really shot themselves in the foot here, as 90% of the servers that THEY HAVE BOUGHT ARE NOT BEING USED. I only found one server with players on it, and it wasn't even full. Perhaps 3 on weekdays. In short, DO NOT BUY THIS GAME. You'll be better off, with a reasonable sized community still playing the game just buying a cheap console and a second hand Black Ops for it. Avoid this like the plague.. I picked this game up as part of a bundle during the Halloween sale and I throughly enjoyed playing it. It has a nice mix of puzzles and hidden object scenes and the plotline was pretty good. There were no annoying timers anywhere or achievements based on timers. It has reasonable voice acting and a very nice map functionality that lets you quickly go to a location where there is something to do. Also a nice little notebook that remembers stuff for you (useful if you don't play all at once). No issues with playing on windows 10 or getting achievements which seem to be mostly awarded for completing puzzles. To get hints you have to find hidden rubies in each scene - sort of like collectibles in other games. Nice little game, I'm quite happy I bought it.... I finished this game recently on Android. In a word it was absolutly "Fun". Actualy I liked it very much that I bought the PC version too. Honestly I think that this is a game that should absolutly be played on PC. Graphics and Animations are really adourable and cute, Puzzels are not very hard nor easy And the Gameplay is fun. Hugely Recomendad. It's not too bad as far as a typing game goes, it'll of course be a lot easier if you know the meme's by heart and therefore won't have to stop to read how some are spelled. (a small problem I found with this was the font for one where it wasn't obvious I needed a space between the letters)

The thumbs down's given for two very specific reasons, namely:

1. You can not change resolution, you're stuck at the (whatever 4:3) resolution it is using.
2. It uses English keyboard setting which means you may have a very hard time finding the questionmark, I did within the time limit but that's due to playing a ton of Quake and therefore spending some time within the console typing commands...most people that has something other than an english KBD prob. do not know that SHIFT+' = ?. (at least that's where it's at on a swedish KBD). Classic Atari game with a very good build upto a full nuclear war.



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